

The Selfish Giant

Literacy Links

Activities which can be used with any story are in blue print.
Brackets indicate which activities can be carried out by children on their own and which need teacher intervention.

Speaking, Listening and responding	Drama	Writing
(Children) Retell the story in pairs, swapping over when the teacher calls out 'change'.	(Teacher and children) Freeze frame main events in the story.	(Teacher and children) After modelling, children create a story map plotting the sequence of events in the story
(Children) Children step into a picture and describe, sounds, sights, smells, feels.	(Teacher and children) Hot seat teacher in role as the Giant to model emotions. Ask the class to make up questions for the Giant.	(Children) Children write a letter or diary entry in role as the Giant, describing the change that has occurred in his garden.
(Children) In pairs, retell one part of the story with sound effects or music added to create atmosphere or a special effect.	(Teacher and children) Ask the children to role play the Giant at different key moments in the story. Discuss how the Giant's character changes.	(Children) Children write a set of instructions telling the next generation of children what to do to keep the garden happy.
(Children) Devise questions about the story for others to answer. Try to include all the different kinds of Talking Points.	(Children) Children re-enact the scene when the children climb over the wall and excitedly make plans for the Giant's garden.	(Children) Write a letter to a friend describing how they will spend a day in an imaginary garden that they have drawn.
(Teacher and children) Ask the children to listen carefully to a description of a painting of a fantasy setting. How is it different from the real world? Look at the picture together and ask them to identify the elements described in the painting	(Children) As one of the children in the garden, explain how you felt when the giant returned from his holiday.	(Teacher and children) Short shared writing of how the children find the magic garden.
(Children) With partners, children describe the special garden that the boy took the Giant to at the end of the story.	(Teacher and children) Children act out a 'trigger moment' when their character finds a door, or a ladder, or a beanstalk to transport them to a magic garden. What can they see? What adventure might they have?	(Children) Children write story in which their character has an adventure in a Giant's garden.

Written by Pam Dowson

www.thestoryspinner.co.uk

© 2009 Day One Productions